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Computational Ontologies and their Logical Models

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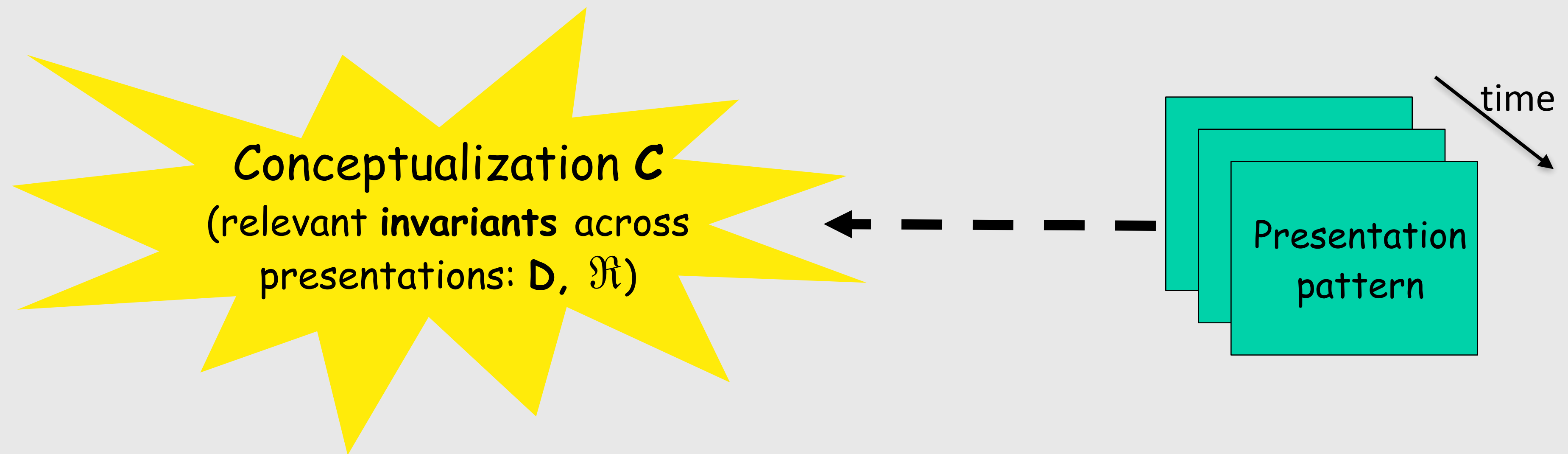
What are computational ontologies

A computational ontology is a specific artifact expressing the *intended meaning* of a *vocabulary* in a machine-readable form

Gruber (93): “An ontology is an explicit and formal specification of a conceptualization”

If we use logic for such formal specification, this means that an ontology is a collection of *meaning postulates* (Carnap 1952)

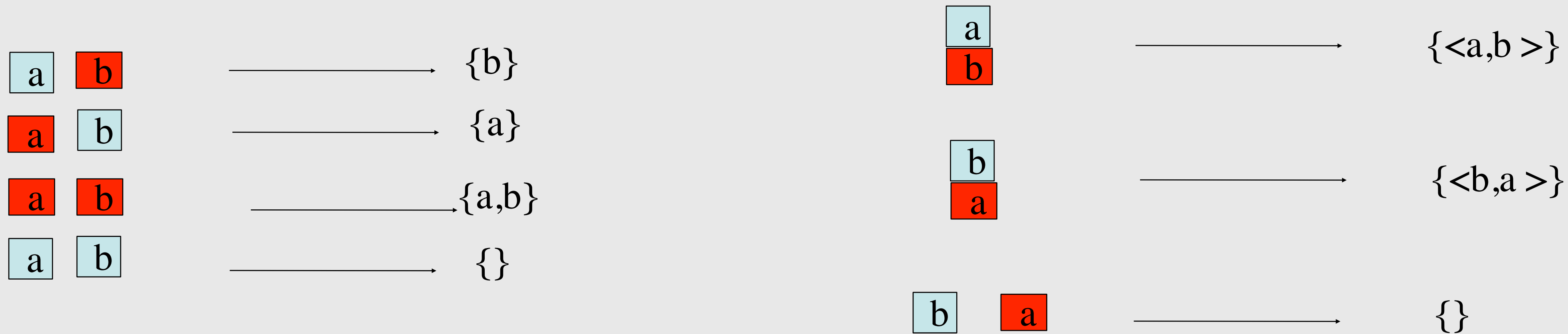
From experience to *conceptualization*



\mathcal{D} : cognitive domain

\mathcal{R} : set of *relational concepts* on elements of \mathcal{D}

Concepts as functions that point to cognitively relevant relations in all possible arrangements of D



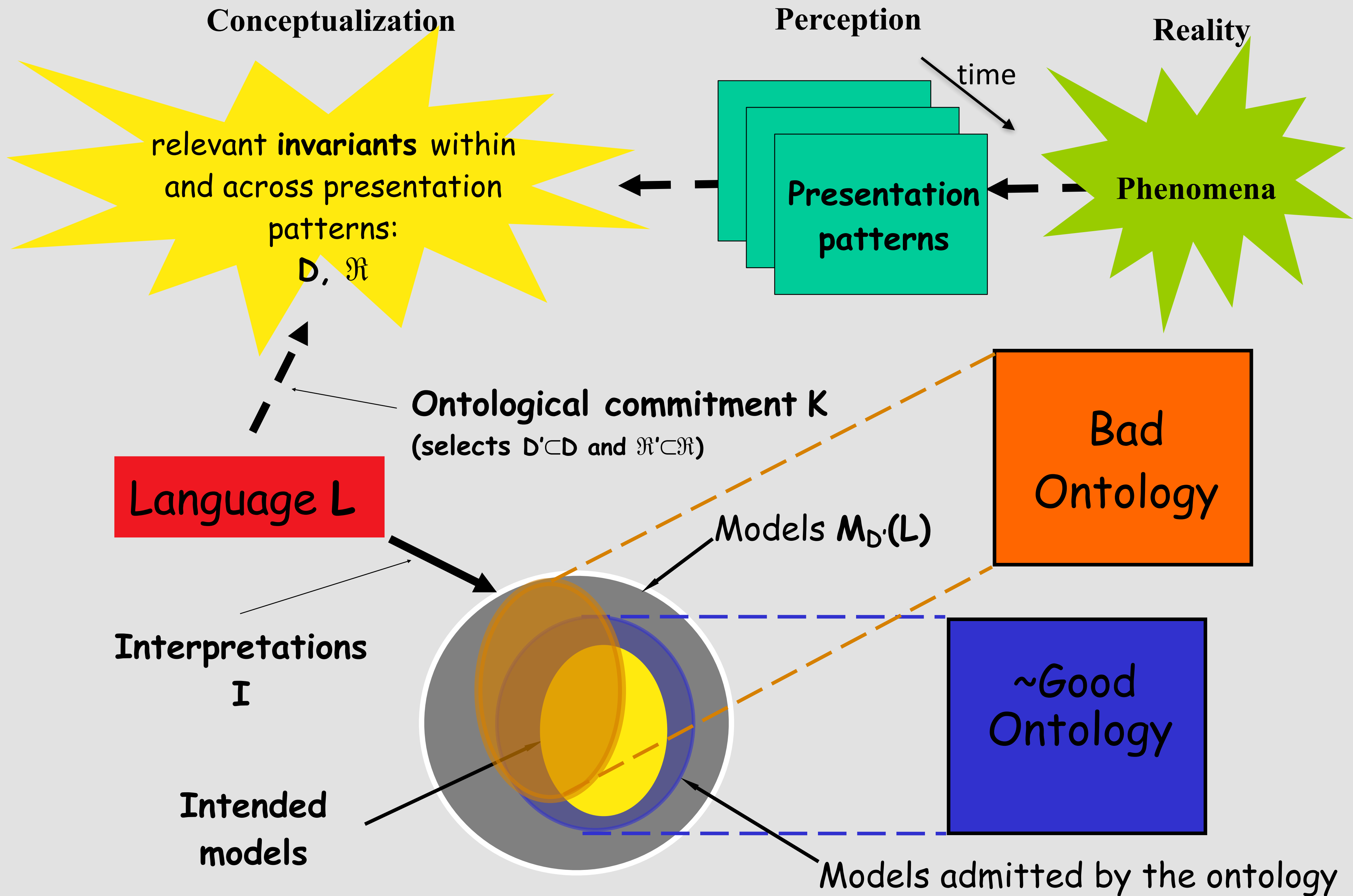
The concept *red*

The concept *on*

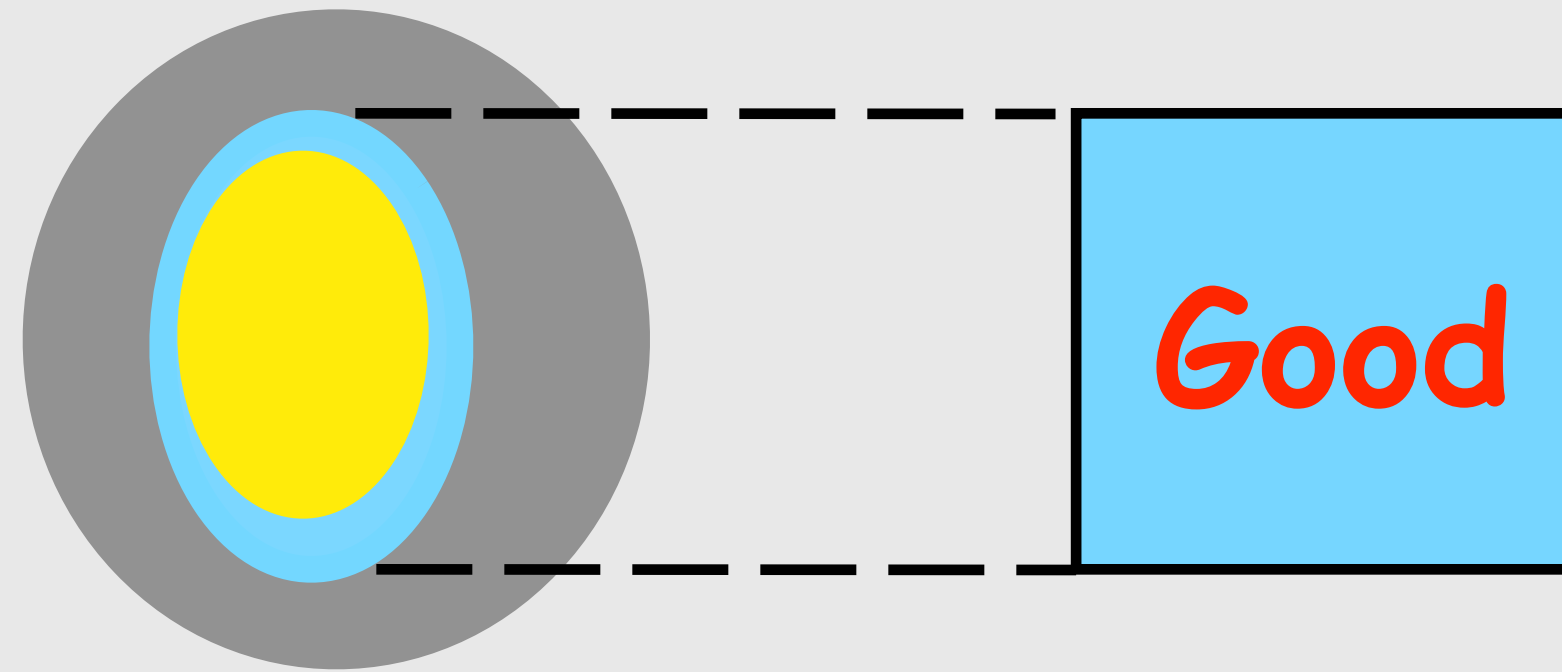
Examples of meaning postulates

- *If something is **black** it is not **red***
- *If a **person** is a **bachelor** such **person** is not **married***
- *If **x** is **on** **y** then **y** is not **on** **x***

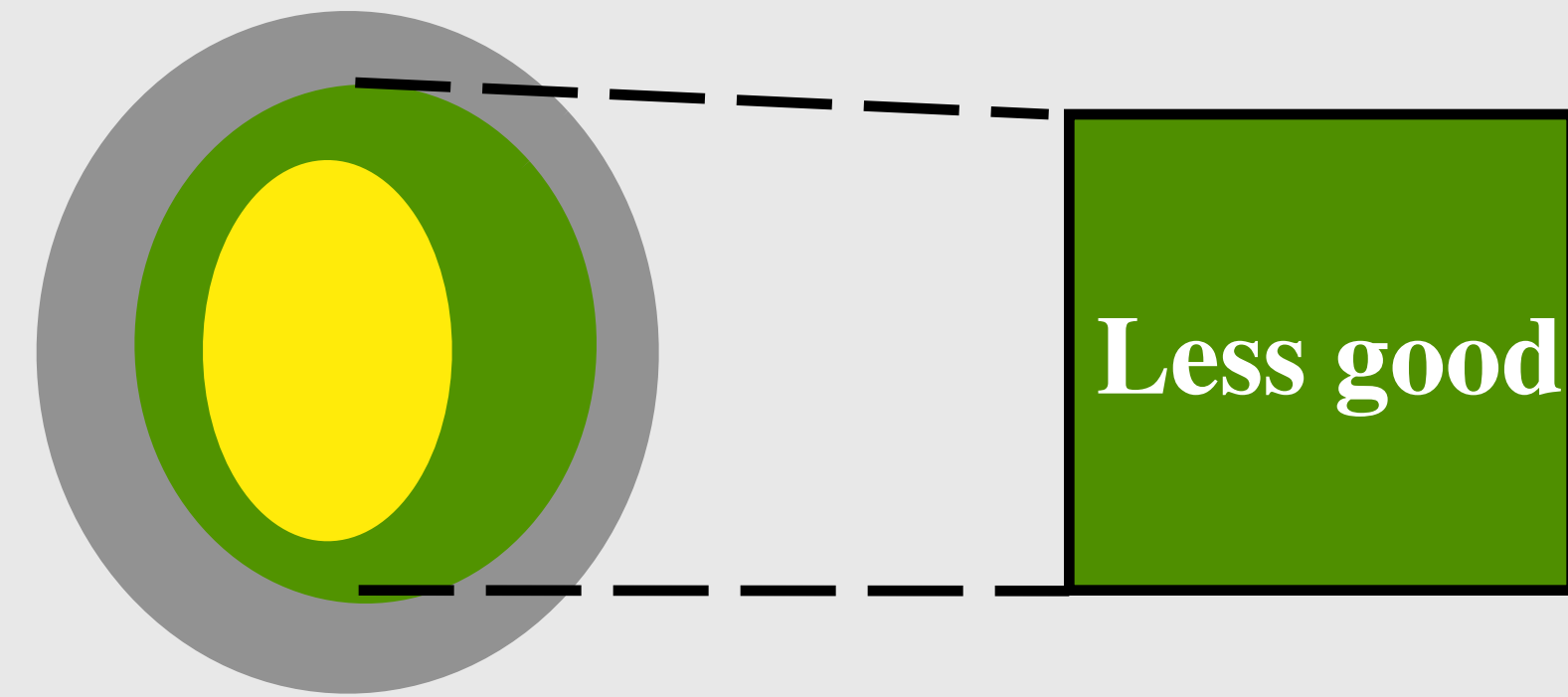
Meaning postulates *make explicit* the intended meaning of terms, while constraining the possible interpretations of the language, i.e., its *intended models*



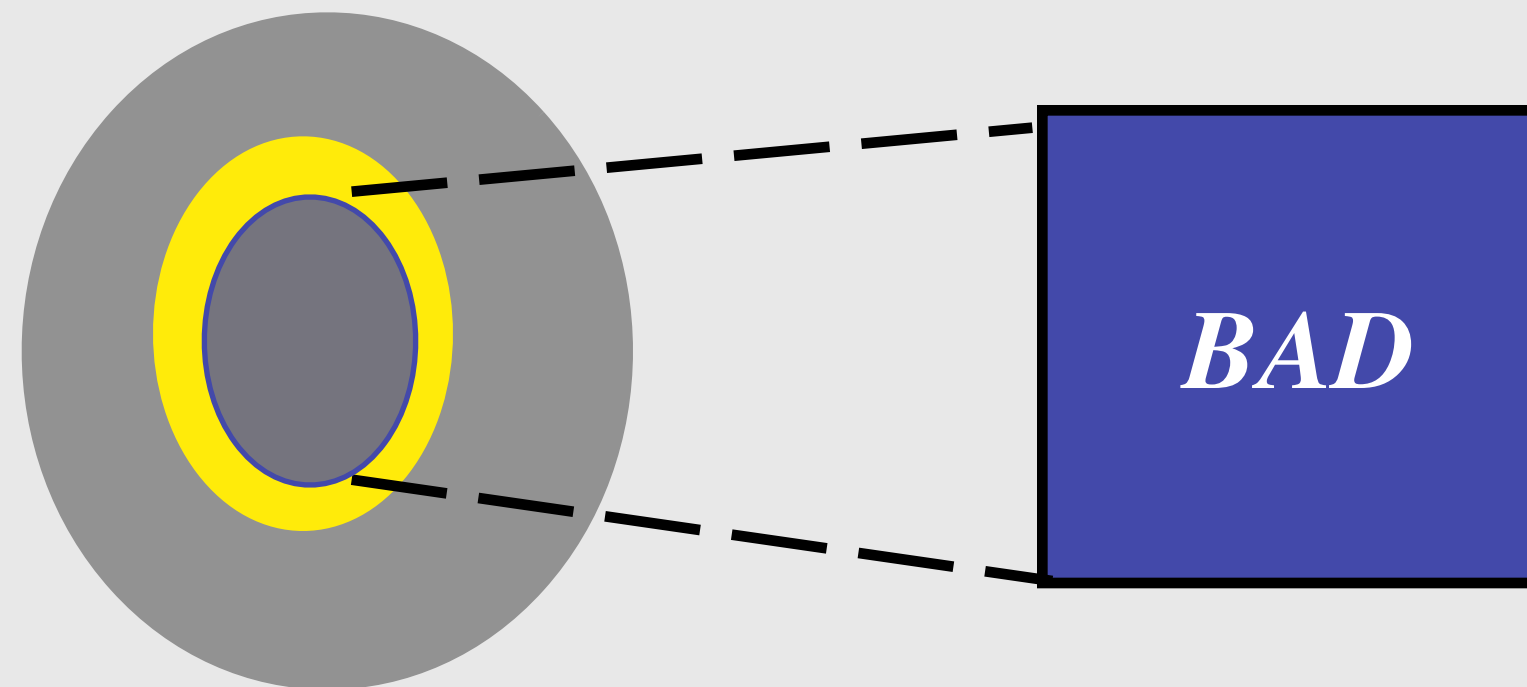
Admitted Models vs. Intended models: Precision and Correctness



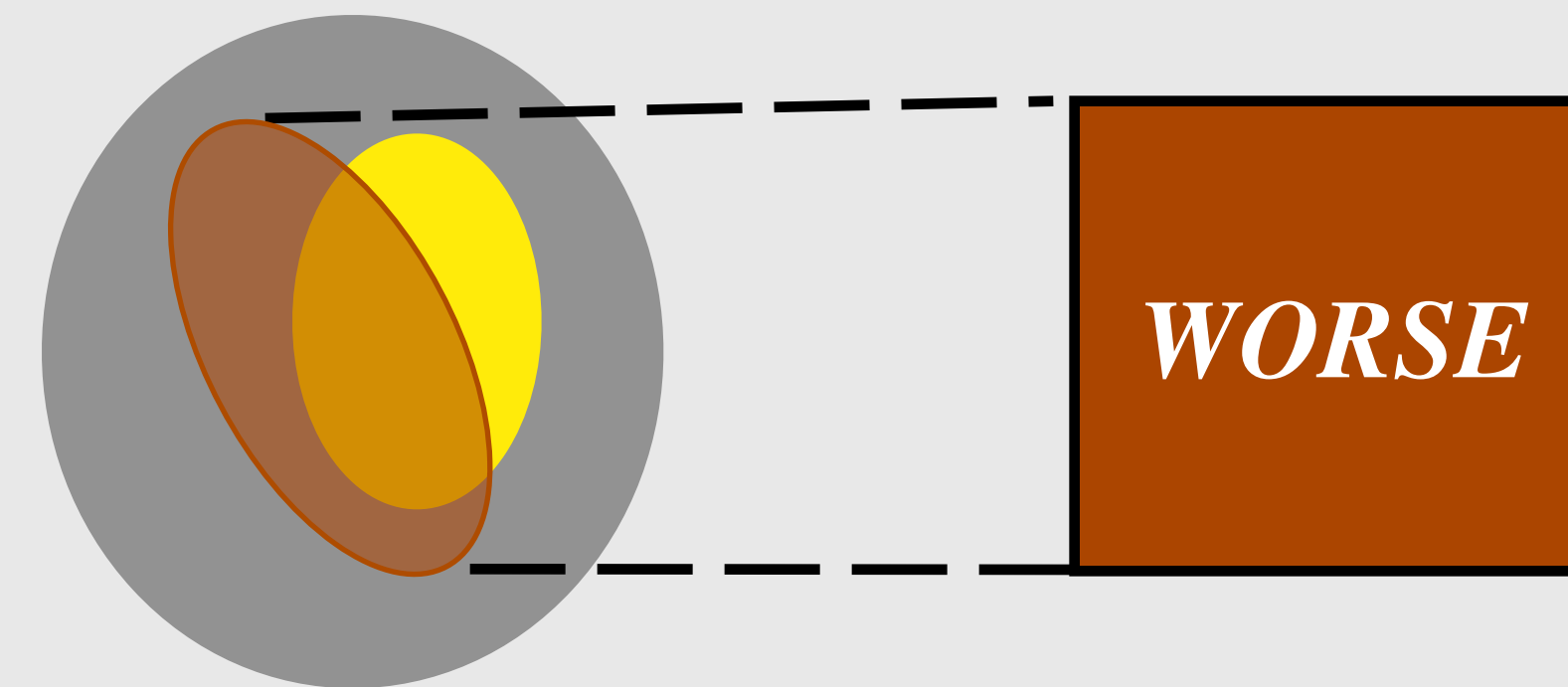
1. High precision, max correctness



2. Low precision, max correctness

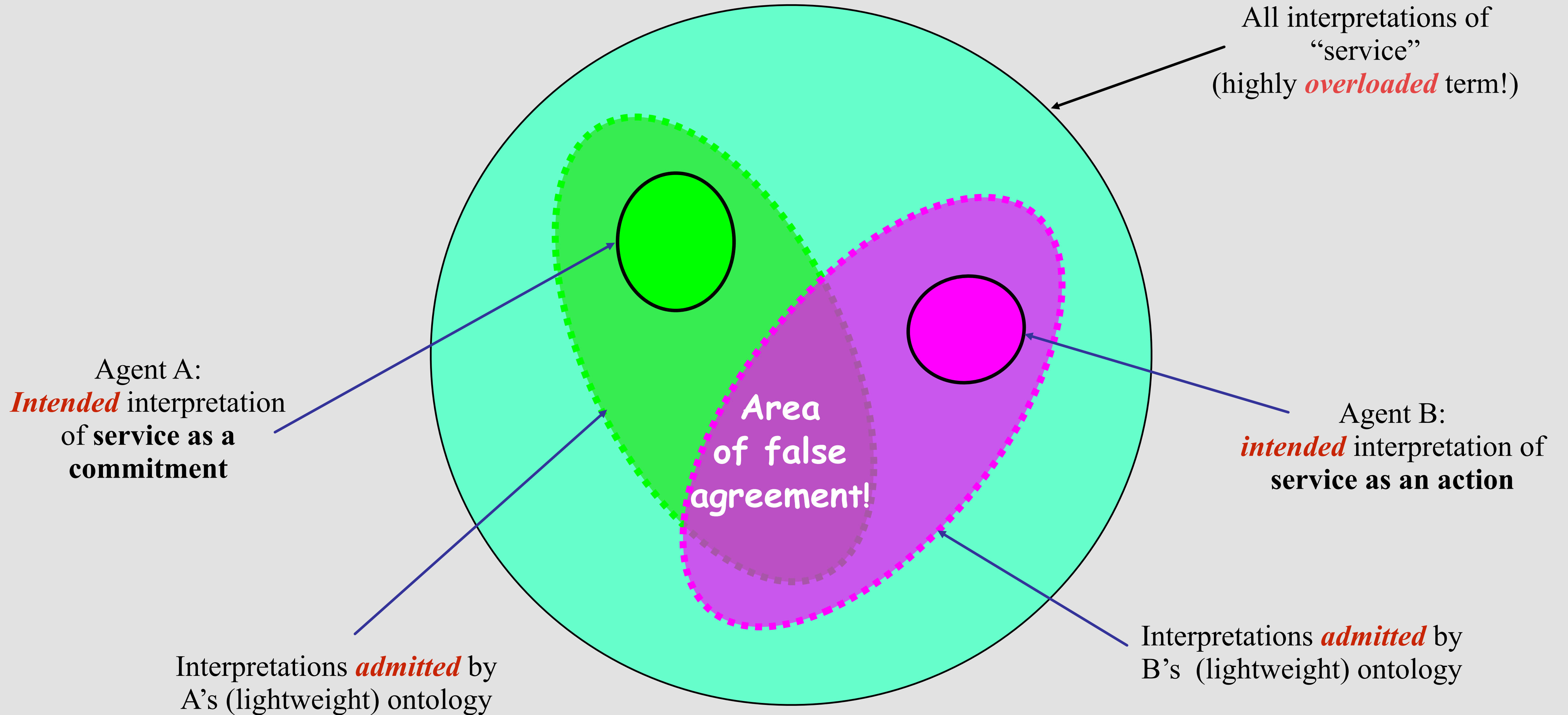


3. Max precision, low correctness

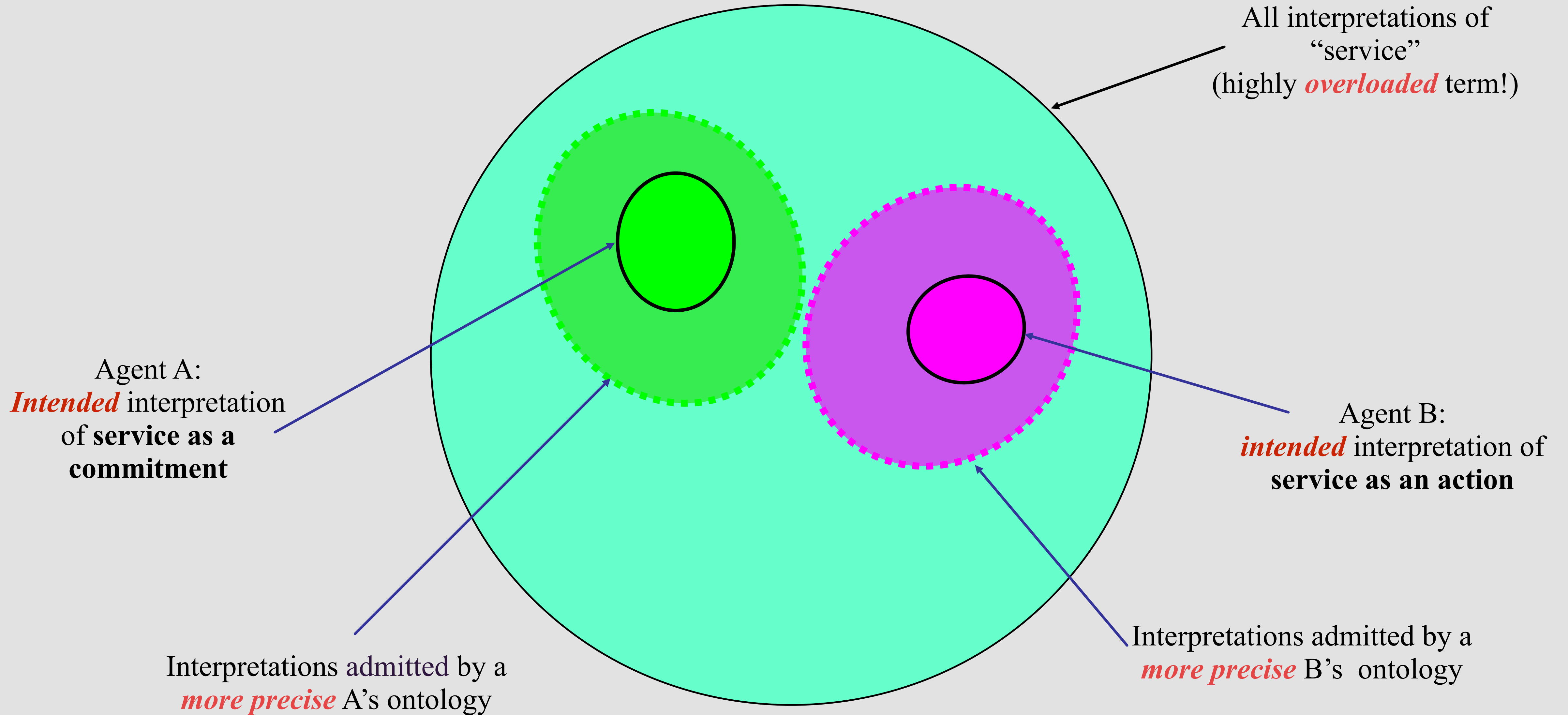


4. Low precision, low correctness

Why ontological precision is important



What a few extra axioms can do



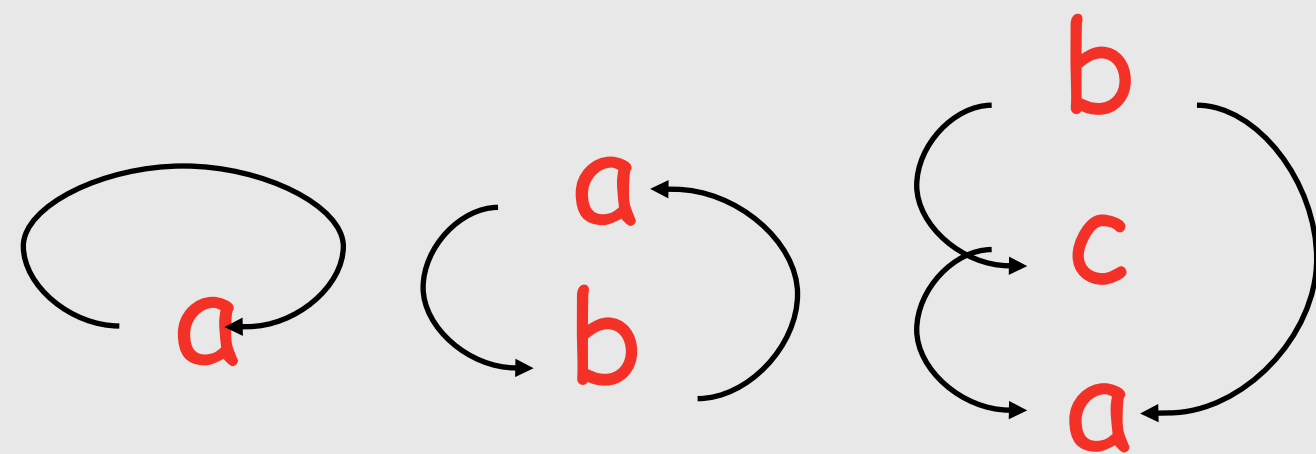
When precision is not enough

- Only one binary predicate in the language: *on*
- Only three blocks in the domain: *a*, *b*, *c*.
- Axioms:

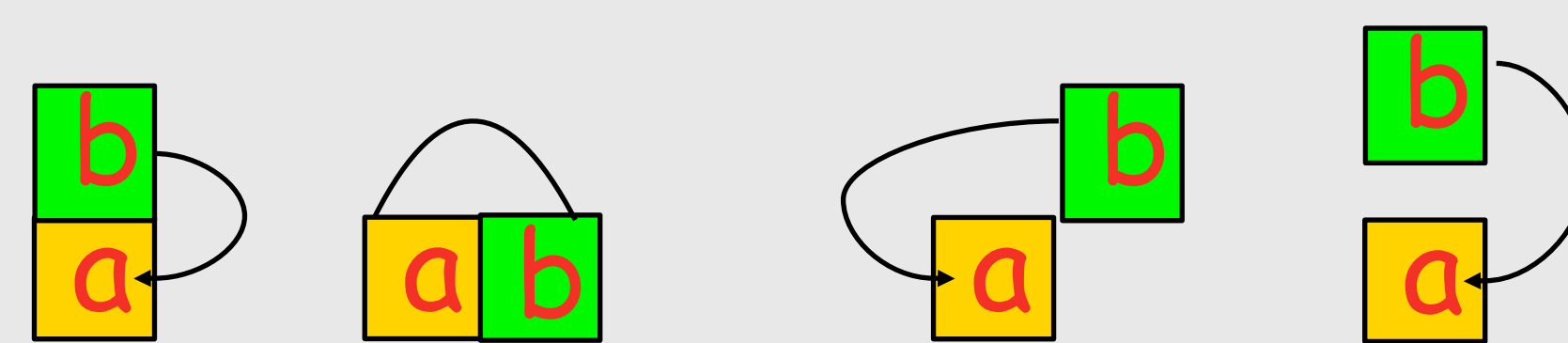
$$on(x,y) \rightarrow \neg on(y,x)$$

$$on(x,y) \rightarrow \neg \exists z (on(x,z) \wedge on(z,y))$$

- This ontology is **precise**, since non-intended **models** are excluded, but it is not **accurate** since it can't distinguish between real world **examples** and **counter-examples**.



Excluded *models*



Indistinguishable *examples* and *counter-examples*

The reasons for ontology inaccuracy

- For a given conceptualization, the intended models of an ontology depend on the choice of vocabulary and domain of discourse.
- If these choices are poor (with respect to the conceptualization), a single intended *model* may not discriminate between positive and negative *examples* because of a *mismatch* between:
 - Cognitive domain and domain of discourse: lack of *entities*
 - Conceptual relations and ontology relations: lack of *primitives*
- Capturing all intended models is not sufficient for a “perfect” ontology
 - Precision*: non-intended *models* are excluded
 - Accuracy*: *counter-examples* are excluded

Are precision and accuracy really necessary? the case of *lightweight ontologies*

- Lightweight ontologies and core vocabularies (such as *schema.org*, the *W3C organization ontology*, or the *Core Public Service Vocabulary*) are deliberately underspecified, to favour **reuse**.
- Reuse clearly reduces development costs, but does not necessarily increase interoperability, unless the meaning of terms is **already agreed upon**.
- If there is no previous agreement, lightweight ontologies cannot help achieving agreement, since they are (deliberately) unprecise and inaccurate.
- As a consequence, underspecification results in more reuse, but **less interoperability** (*people may use the same term in an inappropriate situation*)



Interoperability is not compatible with underspecification!

Bibliography

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